

What is nullsec in Eve?

Nullsec, short for "Null Security Space", comprises every system in EVE that has a security status at or below 0.0. These are the regions of space where wars between the great alliances and coalitions have been fought, and where the powerful pirate factions make their home.

What are Eve weapons?

Weapons are modular systems that project effects to targeted entities. Most weapons are offensive and do damage to their targets. A few weapons act to weaken their targets, and a few are defensive in nature. This page gives a broad overview of EVE weapons systems. For detailed information follow the links to specific weapons topics.

Is nullsec safe?

There are many hazards to navigation in Nullsec that you will not encounter in high or low security space. Most of the time you can still move about in relative safety, but you will need to learn to travel according to a new set of rules if you want to lose less ships.

Should I buy anything in a nullsec market?

Don't buy something in a nullsec market without making sure you can go get it. Combat in 0.0 differs from low-sec or high-sec combat. There are no restrictions on ships or equipment. CONCORD also doesn't interfere with fights in any way, and there are no gate guns.

Are bubbles safe in nullsec?

Bubbles serve many purposes and come in various sizes, but with some simple planning and caution they are usually easy to avoid. It is a good idea to get into the mindset that nearly every gate in nullsec is bubbled, as carelessness can often get you killed.

Is a Hel good for nullsec PvE?

A Hel is good for Nullsec PvE (if you want projectile then take Einherji and Gungir) otherwise take a machariel and you're pretty much fine. Don't wanna create a fitting cause for PvE it's really simple as ??? and you can do it by your own. BTW, loki is also possible and better than other battleships cause you can fit it with a covert cloak.

While traveling in null-sec I saw them used in two and three multibox formations. The main disadvantage of this ship is its price on everything: ship, weapon, ammo and ...

Gurista Base is an Unrated Complex found by scanning in Null Security systems with Gurista presence. The site is very similar to Provisional Gurista Outpost. This site is doable in ...

NPC Stations in Low-sec are eligible; If the wrap originates from Null or Low sec; NPC Stations in High-sec

are eligible; If the wrap originates from High sec; This means that a small group of Low sec systems very specific in their position on ...

Many database doesn't mention any hull resistance on batteries so i'd like to know why i cant" break them. Once the weapons are incapacitated, they will get 99% hull resists. As ...

TL;DR - What's New in Capsuleer Day XXII: Nexus Reckoning Activities for all playstyles in all areas of New Eden Labyrinth Complex - randomized multi-room PvE gauntlet ...

EVE Online Forums BS or below for Guristas ratting in -0.9 Null. ... II Damage Control II Energized Thermal Membrane II Large Armor Repairer II Heat Sink II Large Cap ...

There are four different damage types in EVE: Electromagnetic (EM) Kinetic; Thermal; Explosive; All weapons in EVE do at least one (often two) of these damage types, and every ship has different resistances against each. ...

At the very least, use Eve Gatecamp check, and never warp gate to gate. At the very minimum, warp gate to celestial to gate so that you don't get caught in the bubbles that ...

I mostly have Projectile weapon skills so a tempest/maelstrom would make sense, I could also fly a missile Loki but that seems a bit expensive for the risk of null for me right ...

Wormhole Database for eve online - what type (such as "C391") leads to where. WH Systems Database for eve online - so you know what the character of the system ...

Different kinds, i.e. pulse laser batteries, "these" batteries, "those" batteries, etc. I've encountered these things anchored in wormholes, defending structures. I've also accumulated ...

What separates null sec space from High, Low and wormhole space is that it can be owned by the actual alliances living in there. There are two different types of null sec space; sovereignty null ...

There are no ships of CONCORD or one of the major governments ready to come to your aid in null sec, no batteries of heavy guns on the gates that will save you if you are ...

Capacitor warfare is the attack strategy of using equipment to drain a target ship's capacitor, its available energy for powered modules. A ship without sufficient capacitor energy can lose the ability to fire certain weapons, actively ...

What ship to use, and what fit for blood raiders combat sites? I scanned a Blood Raider Temple in null sec. First room went ok with a VNI, then in the second room I ...

Player-owned starbases (often shortened to "starbase" or "POS") are a collection of structures that player corporations may anchor in the orbit of moons. Starbases are not to be confused with stations, Citadels, or other ...

Common example is X-wing attack on Death Star in Star Wars movies. Where also, big batteries on Death Star, even when very powerful. To slow to track small fighters at close range. Whole range and tracking ...

The Endurance is an ideal Expedition Frigate for mining in low/null sec space. Many people say that the Prospect is a better choice due to higher ore yield and the ability to warp cloaked, but the Endurance has a few ...

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